#### 23.2 Kilcock Environs

The Council has zoned lands in the environs of Kilcock, as indicated on Map No. 23.4, as follows:

#### **KE 1: Integrated Leisure Development**

This zoning objective is to facilitate the provision of an integrated leisure development, including golf course, hotel and tourist accommodation, conference and leisure facilities and equestrian centre, together with limited housing not exceeding 50 dwelling units In total. Any additional housing units shall be for tourist accommodation only and not for sale.

### 23.3 Punchestown Environs

The Council has zoned lands In the environs of Punchestown as indicated on Map 23.5, as follows:

#### Pv 1: Low Density Residential

This zoning Is solely for low density residential development up to a maximum of 12 Units. A high standard of design in keeping with the rural setting (See Chapter 22) and substantial landscaping will be required and boundary screening to the southeast.

Symbols Used		
Υ	Will Normally be Acceptable	
0	Open for Consideration	
Ν	Will Not Normally be Acceptable	

Table 24.2 Zoning Matrix Table for Kilcock & Blessington Environs

	KE 1. Integrated Leisure Development	BNE 1. Low Density Housing
House	Υ	Υ
Flat	0	N
Guesthouses/Hotel	Y	N
Restaurant	0	N
Public house / Function rooms	0	N
Conference Facilities	Υ	N
Medical/Consultant	N	N
Health centre/Clinic	0	N
Nursing home	0	N
Sports club and Grounds	0	N
Recreational buildings	Υ	N
Library/Art gallery	0	N
Professional Offices (Class 2)	N	N
Offices (Class 3)	N	N
Garages/Panel-beating	N	N
Car-park	0	N
Commercial vehicle park	N	N
Retail Outlet	N	N
Wholesale Outlet	N	N
Warehouse	N	N
General industry	N	N
Light industry	0	N
Special industry	N	N
Workshop	N	N
Major playing fields	0	N
Park/Playground	0	N
Camping site	0	N
Caravan park	0	N
Cattle shed / slatted unit	N	N
Broiler house	N	N
Stable yard / Stables	Υ	N
Amusement centre/Arcade	N	N
Take-away	N	N
Utility structures	0	N
Play-school/Crèche	0	0

### 23.4 Blessington Environs

The Council has zoned lands in the environs of Naas, as indicated on Map 23.6 as follows:

#### BNE 1: Low Density Residential

This zoning Is solely for residential. This zoning shall facilitate the future expansion of Blessington In co-operation with Wicklow County Council.

## 23.5 Celbridge Environs

The Council has zoned lands in the environs of Celbridge as indicated on Map 23.7 as follows:

### CE 1: Industry & Employment

This zoning objective is to facilitate opportunities for further development of Hewlett Packard for science and technology based employment.

#### 23.6 Kilcullen Environs

The Council has zoned lands in the environs of Kilcullen as indicated on Map 23.8 for the following uses:

#### KIL 1: Industry/Warehousing

This zoning objective is to provide for industrial and warehousing uses at a location, which is outside the built-up area of Kilcullen.

Table 23.3 Kilcullen Environs Zoning Matrix

Land Use	KIL 1: Industrial/ Warehousing
Broiler house	N
Car parks	Υ
Cattleshed/slatted unit	N
Cemetery	N
Cinema, dancehall, disco	N
Community hall & Sports halls	N
Crèche/playschool	0
Cultural uses, library	N
Dwelling	N
Funeral homes	Υ
Garages, panel beating & car repairs	0
Guest house/hotel/hostel	N
Halting site	N
Health centre	0
Heavy commercial vehicle parks	Υ
Hot food take-away	N
Industry	Υ
Industry (light)	Υ
Medical and Related Consultant	0
Motor sales	N
Nursing home	N
Offices	0
Park/playground	0
Petrol station	Y
Place of worship	N
Playing fields	N
Pub	N
Recreational buildings	0
Repository, store, depot	0
Restaurant	0
Residential	N
Retail warehouse	N
School	N
Shop (comparison)	N
Shop (convenience)	0
Stable yard	N
Tourist camping site	N
Tourist carrying site	N
Utility structures	Y
•	Y
Warehouse (wholesale) Waste Incinerator	
Workshops	N Y
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### 23.7 Kill Environs

The Council has zoned lands in the environs of Kill as indicated on Map 23.11 as follows:

KIE 1: Equine-based leisure tourism and enterprise

This zoning objective is to facilitate the expansion of an existing equine-based development at Kill. This zone is solely for equine-based leisure tourism and enterprise. Any development must be equine-based and fully integrated with this primary focus of activities on the site.

Symbols Used	
Υ	Will Normally be Acceptable
0	Open for Consideration
N	Will Not Normally be Acceptable

Table 23.4 Kill Environs Zoning Matrix

Land Use	KIE 1. Equine based leisure tourism & enterprise
Amusement centre/ Arcade	N
Broiler house	0
Car parks	0
Cattleshed/slatted unit	0
Cemetery	N
Cinema, dancehall, disco	N
Community hall & Sports halls	Υ
Conference Facilities	Υ
Crèche/playschool	Υ
Cultural uses, library	Υ
Dwelling	N
Funeral homes	N
Garages, panel beating & car repairs	N
Guest house/hotel/hostel	Υ
Halting site	0
Health centre	0
Heavy commercial vehicle parks	N
Hot food take-away	N
Industry	0
Industry (light)	0

Medical and Related Consultant	0
Motor sales	N
Nursing home	N
Offices	0
Park/playground	Υ
Petrol station	N
Place of worship	N
Playing fields	Υ
Public house/ Function rooms	0
Recreational buildings	Υ
Repository, store, depot	0
Restaurant	0
Residential	N
Retail warehouse	N
School	0
Shop (comparison)	N
Shop (convenience)	0
Stable yard	Υ
Tourist camping site	0
Tourist caravan park	0
Utility structures	Υ
Warehouse (wholesale)	0
Waste Incinerator	N
Workshops	Υ

### 23.8 Athy Environs

The Council has zoned lands in the environs of Athy as indicated on Map 23.12 and 23.13 as follows:

# AE 1: Warehousing

This zoning objective is to facilitate the expansion of an existing industrial and warehousing use at Gallowshill, Athy. This zone relates to the Gateway Business Campus and provides for any future expansion of this campus. Future development will be for low-density employment of the light industrial and industrial office type. This site is a key gateway to the town and therefore high quality design, finish and landscaping of development will be particularly important. (Map 23.12)

### AE 2: New Low Density Residential

This zoning provides for low-density residential development. Low-density residential development (15-20 dwellings per hectare / 6-8

per acre) is appropriate at urban-rural transition areas at the edge of towns. No development shall be permitted within this zoning in advance of the necessary physical infrastructure, including the provision of a section of the Southern Distributor Road. (Map 23.13).

Table 23.5 Athy Environs Zoning Matrix

Land Use	AE 1: Industrial/ Warehousing	AE 2: Residential (Low Density)
Broiler house	N	N
Car parks	Υ	N
Cattleshed/slatted unit	N	N
Cemetery	N	N
Cinema, dancehall, disco	N	N
Community hall & Sports halls	N	0
Crèche/playschool	0	Υ
Cultural uses, library	N	0
Dwelling	N	Υ
Funeral homes	N	N
Garages, panel beating & car repairs	0	N
Guest house/hotel/hostel	N	0
Halting site	N	0
Health centre	0	N
Heavy commercial vehicle parks	Υ	N
Hot food take-away	N	N
Industry	Υ	N
Industry (light)	Υ	N
Medical and Related Consultant	0	0
Motor sales	0	N
Nursing home	N	Υ
Offices	0	N
Park/playground	0	Υ
Petrol station	0	N
Place of worship	N	N
Playing fields	N	Υ
Pub	N	N
Recreational buildings	0	0
Repository, store, depot	0	N
Restaurant	0	N
Residential	N	Υ
Retail warehouse	N	N
School	N	0
Shop (comparison)	N	N
Shop (convenience)	0	N

Stable yard	N	0	
Tourist camping site	N	0	
Tourist caravan park	N	0	
Utility structures	Υ	Υ	
Warehouse (wholesale)	Υ	N	
Waste Incinerator	Ν	N	
Workshops	Υ	N	

# 23.9 Miscellaneous Zoning Map:

The Miscellaneous Zoning Map (Map 24.14) indicates lands zoned to the north-west of Caragh village.

#### MS 1: Existing/Permitted Industry/ Warehousing

The purpose of this zone is to identify an existing and permitted industrial use. Any specific development proposal must have due regard to the location of the site within the wider context and be in accordance with the proper planning and sustainable development of the area.

Table 23.6 Miscellaneous Environs Zoning Matrix

	Industrial/ Warehousing
Broiler house	N
Car parks	Υ
Cattleshed/slatted unit	N
Cemetery	N
Cinema, dancehall, disco	N
Community hall & Sports halls	N
Crèche/playschool	N
Cultural uses, library	N
Dwelling	0
Funeral homes	N
Garages, panel beating & car repairs	N
Guest house/hotel/hostel	N
Halting site	N
Health centre	N
Heavy commercial vehicle parks	Υ
Hot food take-away	N
Industry	Υ

Industry (light)	Υ
Medical and Related Consultant	0
Motor sales	N
Nursing home	N
Offices	0
Park/playground	0
Petrol station	N
Place of worship	N
Playing fields	N
Pub	N
Recreational buildings	N
Repository, store, depot	0
Restaurant	N
Residential	N N
1100100111101	• • •
Retail warehouse	N
School	N
Shop (comparison)	N
Shop (convenience)	N
Stable yard	N
Tourist camping site	N
Tourist caravan park	N
Utility structures	Υ
Warehouse (wholesale)	N
Waste Incinerator	N
Workshops	Υ

